

BACHELOR OF COMPUTER APPLICATIONS (BCA) COURSE OUTCOMES

First Year (2nd Semester)

S.No	Subject code	Subject Title	Subject Category	Course Outcome
1	BCA0201	Mathematics-II	Core	<ul style="list-style-type: none"> The course will make students understand the concepts of group, ring, number system and theorems of mathematics. Learn concepts directly implemented in coding and decoding.
2	BCA0202	Communicative English	Core	<ul style="list-style-type: none"> This course would enable the students to communicate effectively. Make use of language appropriately in real life situations enhance their reading, writing, listening and speaking skills.
3	BCA0203	Digital Electronics	Core	<ul style="list-style-type: none"> This course will help students to understand the basic concepts of the theory of digital design. provide in-depth knowledge to understand the Boolean algebraic expressions and instruction execution.
4	BCA0204	Data Structures	Core	<ul style="list-style-type: none"> This course is designed to enable students to understand the importance of data structures w.r.t.. real world Emphasis is laid on algorithm design methods that affect the performance of the program.
5	BCA0205	Data Base Management System	Core	<ul style="list-style-type: none"> This course is designed to expose the students to the basic concepts of data and its management. The objective of the course is to make students understand the advanced concepts of DBMS.
6	BCA0204(P)	Data Structures Lab-III	Practical	<ul style="list-style-type: none"> This course is designed to implement the programs on lists, arrays, stacks and queues in C language. It also aims to optimize the program code in terms of space and time complexity.
7	BCA0205(P)	Data Base Management System Lab-IV	Practical	<ul style="list-style-type: none"> This course introduces the students to the concept of DBMS and its implementation using MS Access tool. provides the in-depth practical knowledge to the students on tables, queries, forms and reports.

Second Year (3rd semester)

S.No	Subject Code	Subject Title	Subject Category	Course Outcome
1	BCA0301	Mathematics-III	Core	<ul style="list-style-type: none"> • This course provides students with complete knowledge to get the numerical solution using second order differentiation, complex numbers and GF2. • Helps in increasing computational speed
2	BCA0302	Business Practices and Management	Core	<ul style="list-style-type: none"> • The main objective of the course is to provide students with a comprehensive understanding of fundamental business principles and management practices. • These outcomes aim to equip students with the knowledge and skills needed to effectively manage and lead in a business environment.
3	BCA0303	Computer Organization	Core	<ul style="list-style-type: none"> • This course introduces students to fundamentals of different instruction set architecture and its relationship to the CPU design. • Course aims to highlight the various number systems and its implementation in designing machine code.
4	BCA0304	Object Oriented Programming with C++	Core	<ul style="list-style-type: none"> • The main objective of the course is to equip students with the basic concepts of Object-Oriented Programming. • The course highlights the program with C++ features such as operator overloading, inheritance and polymorphism.
5	BCA0305	Desktop Publishing and Designing	Core	<ul style="list-style-type: none"> • This course focuses on teaching students the skills and techniques required to create visually appealing and professional documents for print and digital media. • The course makes students learn photo shop and PageMaker

				concepts.
6	BCA0304(P)	Object Oriented Programming with C++ Lab-V	Practical	<ul style="list-style-type: none"> This course is designed to simulate the real-world problems in C++ language. The course aims to implement programming in operator-overloading, inheritance and polymorphism.
7	BCA0305(P)	Desktop Publishing and Designing Lab-VI	Practical	<ul style="list-style-type: none"> This course focuses on hands-on experience in creating various types of publications and designs. Making use of desktop publishing software like adobe photo shop and PageMaker.

Second Year (4th Semester)

S.No	Subject Code	Subject Title	Subject Category	Course Outcome
1	BCA0401	Personnel Management	Core	<ul style="list-style-type: none"> This course focuses on equipping students with the knowledge and skills necessary to effectively manage and lead people within an organization. Providing them with the knowledge and skills needed to address the challenges and responsibilities of managing human capital in today's organizations.
2	BCA0402	Accounting	Core	<ul style="list-style-type: none"> This course aims to provide students with a foundational understanding of accounting principles expose to practices, which can serve as a basis for more advanced accounting courses or careers in finance, auditing, or related fields.
3	BCA0403	System Analysis and Design	Core	<ul style="list-style-type: none"> This course is designed to prepare students to analyze, and implement effective information systems that meet business needs considering ethical, legal, and user-

				centric perspectives it helps in system testing
4	BCA0404	Internet Technology & Web Page Design	Core	<ul style="list-style-type: none"> • This course aims to equip students with the knowledge and skills needed to design, develop, and maintain websites effectively, • follow industry best practices and standards.
5	BCA0405	Programming in Visual Basic	Core	<ul style="list-style-type: none"> • The course is designed to equip students with the knowledge and skills needed to develop Windows-based applications using Visual Basic. • Students should be able to create functional, well-designed VB applications by the end of the course.
6	BCA0404(P)	Internet Technology & Web Page Design Lab-VII	Practical	<ul style="list-style-type: none"> • The course focuses on practical skills and knowledge related to web development and internet technologies. • It aims to prepare students to design, develop, and deploy functional and user-friendly websites adhering to industry standards and best practices in web design and development.
7	BCA0405(P)	Programming in Visual Basic Lab-VIII	Practical	<ul style="list-style-type: none"> • This course aim to equip students with practical skills in software development using Visual Basic and prepare them to design, develop, and deploy Windows applications • This course provides hands-on experience in developing applications using the Visual Basic programming language.

Third Year (5th S)

S.No	Subject Code	Subject Title	Subject category	Program Outcome
1	BCA0501	Operating System	Core	<ul style="list-style-type: none"> This course typically covers the fundamental principles, concepts, and components of computer operating systems. The course would make students know about system software in detail providing them with a comprehensive understanding of operating systems,
2	BCA0502	ecommerce	Core	<ul style="list-style-type: none"> This course focuses on the principles, technologies, and strategies related to online business and transactions. would enable students to learn various business models.
3	BCA0503	Management Information System	Core	<ul style="list-style-type: none"> The course typically focuses on the use of information technology and systems in managing and solving business problems. The course would make students aware about information system and its management.
4	BCA0504	ASP.net Technologies	Core	<ul style="list-style-type: none"> This course outlines the concepts related to web development using Microsoft's ASP.NET framework and its technologies. This would enable the students to build dynamic and interactive web applications.
5	BCA0505	Computer Oriented Statistical Methods	Core	<ul style="list-style-type: none"> This course aims to teach students how to apply statistical techniques using computer software for data analysis and interpretation. This would prepare the students to use computer-based statistical methods to analyze data and draw meaningful conclusions,
6	BCA0504(P)	ASP.net Technologies Lab-IX	Practical	<ul style="list-style-type: none"> This course complements theoretical knowledge with hands-on experience in developing web applications using ASP.NET and related technologies. Learn how to create dynamic web pages and a user interface on asp

7	BCA0505(P)	Computer Oriented Statistical Methods Lab-X	Practical	<ul style="list-style-type: none"> • This course intends to add theoretical knowledge with hands-on experience in applying statistical methods using Python open-source software. • This lab course allows students to practice and reinforce statistical concepts and techniques.
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Third Year (6th Semester)

S.No	Subject Code	Subject Title	Subject Category	Course Outcome
1	BCA0601	Computer Networks	Core	<ul style="list-style-type: none"> • This course emphasizes fundamental principles, technologies, and protocols used in the design and operation of computer networks. • Its aim is to equip students with the knowledge and skills needed to design, configure, and manage computer networks.
2	BCA0602	Numerical Methods	Core	<ul style="list-style-type: none"> • To introduce students to Bisection methods, gauss elimination method Simpson 1/3 rule. • Demonstrate understanding of common numerical methods and obtain approximate solutions
3	BCA0603	Multimedia Technology	Core	<ul style="list-style-type: none"> • This course covers a wide range of topics related to the creation, design, and management of multimedia content, which includes graphics, audio, video, and interactive elements. • Introduce the fields of digital media production, web development, graphic design, e-learning, or other multimedia-related professions.
4	BCA0604	Computer Graphics	Core	<ul style="list-style-type: none"> • This course would help the student to have a comprehensive understanding of computer graphics and enhance the ability to create and manipulate visual content using 2D techniques. • It covers the principles, techniques, and tools used to create and manipulate visual content on a computer screen.

5	BCA0605	Software Engineering	Core	<ul style="list-style-type: none"> • course covers the principles, methods, and best practices for designing, developing, testing, and maintaining software systems. • It would help students to understand software engineering methodologies and knowledge to support professional pathway enhancing technical and analytic skills.
6	BCA0604(P)	Computer Graphics Lab-XI	Practical	<ul style="list-style-type: none"> • provides hands-on experience to the students in applying computer graphics principles, techniques, and tools to create visual content and interactive applications. • It aims to equip students with practical skills and experience in computer graphics, preparing them for careers in fields such as game development, visual effects, virtual reality, computer-aided design, and interactive media development.
7	BCA0606	Major Project	Practical	<ul style="list-style-type: none"> • This aims to prepare students for real-world challenges by providing them with skills and experiences. • Introduce them to concepts to successfully plan, execute, and complete a major project in their chosen field of study.